

MODULE GUIDE

Module title	<i>Competences for coaches (empathy)</i>
Aim of the module	<p><i>The module has the following objectives:</i></p> <ul style="list-style-type: none"> - <i>To provide trainers with tools to enhance their psychoeducational skills.</i> - <i>To develop strategies for coaches to be empathetic with the rest of the agents of formative sport.</i> - <i>to encourage the actors in formative sport to put themselves in the shoes of the other actors and to experience their tasks and the complexity of these tasks</i>
Learning outcomes	<ul style="list-style-type: none"> - <i>Provide coaches with knowledge about empathy and tools to implement it in training sessions.</i> - <i>Experience the roles and competencies of other groups within the club.</i>
Learning activities	<ul style="list-style-type: none"> - <i>Creation of a database of tasks and activities for the promotion of empathy (role-playing)</i> - <i>Information collected on the discussions and questions raised during the session (final conclusion sheet)</i>
Assessment activities	<ul style="list-style-type: none"> - <i>Roleplaying protocols</i> - <i>Interviews or videos with athletes and families about the activities</i>
Further resources	<i>(Included in the module)</i>
Duration	<i>1 hour per competence</i>